

Sun Country Region Volleyball Association (SURVA)

REF: Region Modification of USAV rule 6.4.2 concerning forfeiture due to incomplete team

Sun Country Modification: Restricted participation by an incomplete team

DCR USAV Rule 6.4.2: Incomplete-A team is considered incomplete when a minimum of 6 eligible players are not available to play due to injury or other reasons beyond the team's control.

An incomplete team is not allowed to play or continue to play in tournaments where Region bids to any national tournament is awarded.

In non-bid SURVA sanctioned tournaments, an incomplete team of at least 5 eligible players will be allowed to play using the following guidelines.

1. An incomplete team of at least 5 eligible players will be allowed to play or continue play using a "ghost" position on the court. The "ghost" player will occupy its proper position as determined by serving order. A ghost player rotating to the serving position will result in an automatic side-out for the opposing team, as a ghost player cannot serve. The "ghost" player will be identified on the score sheet with a capital "G" enclosed in a circle. If an eligible player becomes available, the ghost player must be replaced by substitution.
2. The team will continue to play the set/match in an incomplete status. An incomplete team will be allowed to play, but will not be allowed to win the match. A team that plays in an "incomplete" status will default the entire match, even if a minimum of 6 eligible players finishes the set/match.
3. In subsequent matches, if the team becomes complete before play starts, they will return to win/lose status.
4. If an incomplete team scores the winning point of the set, the opposing team will be awarded enough points to record a winning score. For example, if an incomplete team scores 25 points, the opposing team is awarded enough points to record a winning score of 27.

Rationale: This rule modification is intended to allow our teams to play, when conditions out of their control arise. Our teams often have to travel several hours to our tournaments, only to find out that illness or transportation problems prevented other team members from making the trip. This modification allows teams to at least play, rather than just lose by forfeit. This modification also helps our tournaments, as it minimizes changes to the playing schedule and allows the other teams to play too.